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Dear Parents

Year 1 Term 5 Home Learning Project Work

3 POWER Points:

- ◆ Can you make a sock or glove puppet?
- ◆ Can you make a room and furniture for a doll's house?
- ◆ Play a range of board games to get some ideas. Can you design your own board game and counters? What are the rules?
- ◆ Use your toys to act out a story you know well. Can you take photographs and write a caption for each photograph?

2 POWER Points:

- ◆ Draw or paint a picture of your favourite toy. Can you write sentences to describe it?
- ◆ Write an invitation to a party for your friends and their toys. What do they need to bring? What do they need to wear? What will they do at the party?

prospectus



This half term's POWER Project is:

'Toys from the Past'

HAND IN BY:



Choose projects to achieve your minimum

5 POWER Points

By all means go over 5 points!

Tick off what you have completed to achieve your points.

2 POWER Points:

- ◆ Research the toys that your parents or grandparents played with. What questions would you want to ask? What did you find out?
- ◆ What were toys like for children in Victorian times? What would be inside a Victorian [toy shop](#) window?
- ◆ Choose a toy e.g. a doll or train set. Compare how the toy has changed since Victorian times. Is it still made of the same materials? Do the same age children still play with it?

1 POWER Point:

- ◆ Can you write a list of the things you need for a picnic with your favourite toy? Can you design a picnic blanket to take on your picnic?
- ◆ Look in a [toy shop](#) or toy shop website, what toys can you find that cost less than £10? Choose 2 toys, how much would it cost to buy them?
- ◆ Watch Toy Story. Draw a picture of your favourite character.

Maths Quest – Year 1

Toys



Number Challenges

Challenge the children to count in amounts of pence e.g. 5p, 10p, 15p, 20p etc. or alternatively two-pence e.g. 2p, 4p, 6p, 8p etc.

Play 'Snap!' with cards – distribute playing cards between pairs or small groups of children and encourage to children to call 'Snap!' when they spot identical playing cards.

Calculation Challenges

How many ~~five-pence~~ pieces are there in 20p?

How many ~~two-pence~~ pieces are there in 12p?

A toy is 32cm high. How many more centimetres would make this 40cm? 50cm or $\frac{1}{2}$ m?

Movement and Position Challenges

Create sequences involving repeating patterns of toys e.g. teddy, teddy, toy, teddy, teddy, toy, teddy? etc.

Write number sequences involving counting in 2s or 5s etc. e.g. 0, 5, 10, 15? 25 and encourage the children to identify missing numbers.

Measurement Challenges

Order a selection of the children's toys from longest to shortest and vice versa.

Order a selection of the children's toys from heaviest to lightest - focus on developing the children's vocabulary e.g. that toy is lighter than that toy etc.

Fraction Challenges

Give the children a number of counters e.g. 12 red counters and ask them to find half of 12 etc.

Distribute playing cards. Challenge the children to share cards between 2 players. Share between 3 players. Share between 4 players

Data Challenges

Create a short list' of the children's favourite toys and then invite the children to vote on their favourite. Display the information in a whole class bar chart. Encourage the children to identify the favourite toy or the least favourite toy. Which toy was the second favourite?

Look at 'old' toys and 'new' toys and challenge the children to order.

Shape Challenges

Order a selection of shapes with a range of different criteria e.g. toys with circles (e.g. spinning top, circular blocks) toys with rectangles (board games, wooden blocks) etc.

Write labels such as cube, cuboid, pyramid, sphere and encourage the children to place these labels on different toys in order to identify their shape.